

# 2024 HDNA SATURDAY NETSETGO COMPETITION

## 7 Years (born 2017) to 10 Years (born 2014)

### INFORMATION, RULES & HOW TO ENTER

#### COMPETITION INFORMATION

##### DURATION

15 rounds of competition

##### CALENDAR

Games start 20<sup>th</sup> April, 2024. Visit [hdna.net.au/competitions](http://hdna.net.au/competitions) for full competition dates.

##### GAME TIMES

Saturdays at 8.00am, 8.55am or 9.50am (subject to change depending on number of teams).

##### ELIGIBILITY

7 Years (born in 2017) – girls and boys may play

8 Years (born in 2016) – girls and boys may play

9 Years (born in 2015) – girls and boys may play

10 Years (born in 2014) – girls and boys may play

- Players turning 5 or 6 are not eligible to play. Please refer to our 5-6 Years Program instead.
- A NetSetGO player may only play up one age group.
- A 10 year old will not be able to register into an 11 year old team and cannot play in an 11 year old team without the approval of the HDNA Executive Committee. Requests for such must be submitted to the executive via [competitionsconvenor@hdna.net.au](mailto:competitionsconvenor@hdna.net.au).

##### HDNA FEES

Player fees for this competition are the total of these three amounts:

\$105 Netball Queensland annual membership fee (payable once per calendar year) **PLUS**

\$85 HDNA competition fee **PLUS**

Club fee (to be determined by your club)

Non-playing members (coaches, umpires, volunteers, etc) incur no fee.

#### HOW TO ENTER

1. **NOMINATE:** All teams must be submitted via NetballConnect no later than 5pm on Saturday, 24th February, 2024. Visit [hdna.net.au/nominate](http://hdna.net.au/nominate) for information about how to register your team(s). Independent junior teams contact [administrator@hdna.net.au](mailto:administrator@hdna.net.au) for instructions.
2. **REGISTER:** Each player must complete a player registration in NetballConnect prior to their first game. Clubs will send a registration link to their players.
3. **ASSIGN:** Clubs must assign registered players to their teams in NetballConnect prior to the first game.



## IMPORTANT INFORMATION

### AFFILIATIONS

All clubs and independent teams must affiliate to HDNA by either a FULL or SOCIAL Affiliation to be eligible to participate in HDNA competitions. You must complete the affiliation application form and make the appropriate payment via direct debit when you nominate your first team for the year. Affiliation fees must be paid prior to the first grading game. Affiliation forms can be found on our website at [hdna.net.au/nominate](http://hdna.net.au/nominate).

#### Types of Membership

1. Full Affiliated Member - \$100 (\$55 Affiliation + \$45 Facility Fee)  
Full affiliated members must have at least three teams participating in HDNA competitions and are also required to pay an HDNA facility fee. They are encouraged to attend all HDNA delegates meetings. Each full affiliated member will be entitled to one vote. Proxy votes will not be accepted.
2. Social Affiliation Member - \$20  
Social affiliation members are welcome to attend delegates meetings but are not entitled to vote.

### BEHAVIOUR

#### Codes of Conduct

All players, officials and spectators must abide by the HDNA Codes of Behavior, which are accessible on the HDNA website and form part of our Member Protection Policy. HDNA has zero tolerance towards swearing, abusive language and unsportsmanlike behavior on and off court. We will not hesitate to remove people from the courts if inappropriate behavior occurs.

#### At the Court

Coaches, spectators, and players are not permitted to walk up and down the sideline or goal line during a game. Coaches and players must stand in their team box. Spectators should stand on the opposite sideline. Only the umpire and umpire coaches are permitted within the umpire line, on the goal line and on court when appropriate.

### COMPLAINTS

All complaints must be submitted to your club president in writing, not to HDNA. Club presidents will then submit a letter of complaint to the HDNA Executive via [info@hdna.net.au](mailto:info@hdna.net.au). The HDNA Complaints Officer will determine if any action is to be taken. Any complaint sent directly to HDNA will be referred to your club president to action.

### GRADING

It is important for clubs to nominate their teams to the appropriate division/pool based on each team's standard of play. Grading suggestions for NetSetGO teams should be entered via the comment bubble on the team grading page as either Purple (high), Green (medium) or Mauve (low).

HDNA reserves the right to place teams in the appropriate division in accordance with availability in each division.

### FORFEITS

Teams are requested to advise of their intention to forfeit by 5pm the night before your game. Notice must be sent by text to the HDNA forfeit number only: 0438 639 168. No other form of communication will be accepted. The opposing team will be notified by one text message sent to the club president only (or nominated contact person in the case of independent teams). If a team forfeits a game that is later cancelled due to weather, the forfeit remains.

### NAILS, JEWELLERY & HAIR

Fingernails must be cut short. Taping of nails is not allowed. Approved gloves may be worn and are available for purchase in the office. Earrings or any other piercings must not be worn during play. Taping over earrings or other piercings is NOT ALLOWED. No jewelry is to be worn by players, with the exception of medical alert bracelets. Hair must be tied back so the positional bib is easily identified by the umpire. Players who do not comply will be removed from the court.



## NON-PLAYING REGISTRATIONS

All non-playing coaches, managers and team officials must complete a non-playing registration via NetballConnect. There is no fee for a non-playing registration.

## UMPIRING

All games are **umpire your own** – your club's umpire convenor is responsible for ensuring a suitably skilled and qualified umpire is available for your matches. NetSetGO coaches are permitted to umpire 7- and 8-year-old teams only. Umpires must have passed the Rules of Netball Theory Examination online and attended HDNA's Basic Umpires Course before they can umpire a game for your club. All umpires must sign on at the umpires meeting room 15 minutes before their game and be dressed in all white (**white shirt over club uniform is not permitted**). Learner umpires must wear the appropriate color bib and be supervised by an umpire coach. If you have a complaint about your club's umpire, please see your club's umpire convenor or your club president. All independent teams **MUST** supply their own suitably skilled umpire each week. In the event an allocated umpire is not present at the court at the commencement of a game and HDNA sources a new umpire, clubs/independent teams will be issued with a \$20 fine.

## UMPIRE SUPERVISORS

HDNA umpire supervisors can be easily identified in purple vests. If an issue occurs and you need immediate assistance on court, your first point of contact is an HDNA supervisor. If additional assistance is needed, a HDNA committee member will be sent to the court. Please don't wait until the end of the game if there is an umpiring issue. For rules and requirements around umpire supervisors please refer to your club umpire convenor or the HDNA Saturday junior umpires coordinator.

## UNIFORMS

Each club, school or independent team **MUST** nominate the color, pattern, and design of their uniforms with HDNA at the start of each year when they complete their affiliation form. Any changes to a uniform must be approved by HDNA.

All players must wear their club's approved uniform items to take the court. A soft visor may be worn during games. No hats with hard peaks are permitted. Sports shoes must be worn. A matching set of bibs must be worn while playing.

## UNREGISTERED PLAYERS

Players who take the court during a HDNA competition (including grading games and HDNA carnivals) and have not completed their player registration in NetballConnect, including payment of registration fees for that calendar year, may be deemed an unregistered player and **WILL NOT** be covered by insurance. Unregistered players who take the court do so at their own risk.

## WEATHER

In the event of wet weather or extreme heat HDNA will decide within a reasonable time frame, prior to the start of each game time, if games are to be cancelled. If games are cancelled a notice will be posted on HDNA's Facebook page at that time, and one text message will be sent to club presidents only. Games are still on unless a cancellation notice has been posted, so please don't contact HDNA or your club to check.

## RULES & REGULATIONS

A summary of the rules of this competition is provided below. For more information, please refer to the HDNA website for our by-laws, which include all current rules and regulations governing our competitions. A monetary fine or loss of team points may be imposed on any club, player or team found to have breached the association's playing rules or policies.

- NetSetGO divisions participate in games in accordance with HDNA's modified NetSetGO rules, which are outlined below.
- NetSetGO players are permitted to play up one age group only.
- No 10-year-old player is permitted to register in an 11-year-old team without the assessment and approval of the HDNA Executive Committee.
- No 10-year-old player may play more than two games in the junior competition other than in extenuating circumstances and with the approval of the Competition Convenor/Executive Committee.



- Teams may have up to 12 registered players.
- If a club enters two or more teams in a competition, no player shall play in a lower grade than that in which the player is registered, however a player from a lower grade may play in a higher grade provided that team has at least five registered team members on the court at all times.
- Any player having played three games in a higher grade than that in which they are registered shall be deemed a player in the higher grade and shall not return to the lower grade.
- No interchanging of teams within clubs is permitted. Where a club has more than one team in the same division/grade, players cannot be transferred or interchanged between teams.
- A team shall not commence play with fewer than five registered players. If five players are present at the commencement siren, they must take the court and teams must have five registered players on court at all times.
- In the event of a NetSetGO team fielding only five players they may borrow/use interchanging players from the other team to have seven players on the court.
- In the event of a team being late to take the court, a three-minute grace period is allowed. The opposing captain may claim a forfeit if the team is unable to field at least five players on the commencement signal or after the period of grace.
- In the event of a team forfeiting two or more games, the team may be required to show cause for such forfeiture.
- In the event an allocated umpire is not present at the court at the commencement of a game and HDNA sources a new umpire, clubs/independent teams will be issued with a \$20 fine.

#### 7 YEARS NETSETGO/HDNA MODIFIED RULES

- All clubs must implement the drills and skills of NetSetGO on their training days.
- Players learn all positions and play them on a rotational basis throughout the year.
- Size 4 ball, 8' goal posts.
- Modified NetSetGO/HDNA rules to be played **for the full season**.
- Alternate centre passes as per the full netball rules
- Up to 5 seconds to pass ball.
- Stepping, shuffling on the spot to re-gain balance.
- Players may not defend a shot at goal.
- No parent or coach is allowed to walk up and down the sideline.
- Coaches must remain in the courtside coaches box and may only enter the field of play to give clear instructions/support to player(s).
- Coaches are permitted to umpire the game but must do so fairly for both teams without bias.
- Coaches who are umpiring must only umpire their half of the court to their right (not both ends).
- Teams change ends every quarter.
- There is no scoring for this competition.

#### 8 YEARS NETSETGO/HDNA MODIFIED RULES

- All clubs must implement the drills and skills of NetSetGO on their training days.
- Players learn all positions and play them on a rotational basis throughout the year.
- Size 4 ball, 8' goal posts.
- Modified NetSetGO/HDNA rules to be played **for the full season**.
- Alternate centre passes as per the full netball rules.
- Up to 5 seconds to pass ball.
- Stepping, shuffling on the spot to re-gain balance.
- Players may not defend a shot at goal.
- No parent or coach is allowed to walk up and down the sideline.
- Coaches must remain in the courtside coaches' box and may only enter the field of play to give clear instructions/support to player(s).
- Coaches are permitted to umpire the game but must do so fairly for both teams without bias.



- Coaches who are umpiring must only umpire their half of the court to their right (not both ends).
- Teams change ends at every quarter.
- There is no scoring for this competition.

### 9 YEARS NETSETGO/HDNA MODIFIED RULES

- All clubs must implement the drills and skills of NetSetGO on their training days.
- Players learn all positions and play them on a rotational basis throughout the year.
- Size 4 ball, 8' goal posts.
- Full rules as per the AANA Netball Rules.
- Alternate centre pass as per the full netball rules.
- Coaches cannot umpire their own team.
- No parent or coach is allowed to walk up and down the sideline.
- No coach is allowed on the court. Coaches must remain in the courtside coaches box.
- There is no scoring for this competition.

### 10 YEARS NETSETGO/HDNA MODIFIED RULES

- All clubs must implement the drills and skills of NetSetGO on their training days.
- Size 5 ball, 10' goal posts
- Full rules as per the AANA Netball Rules.
- Alternate centre pass as per the full netball rules.
- Coaches cannot umpire their own team.
- No parent or coach is allowed to walk up and down the sideline.
- No coach is allowed on the court. Coaches must remain in the courtside coaches box.
- There is no scoring for this competition during the winter season.

