

2023 HDNA SATURDAY JUNIOR COMPETITION

11 Years (born 2012) to 17 Years (born 2006)

(or 18 Years if attending school)

INFORMATION, RULES & HOW TO ENTER

COMPETITION INFORMATION

DURATION

4 weeks of grading games + 15 rounds of competition + 3 weeks of finals

CALENDAR

Games start 4th March, 2023. Visit hdna.net.au/competitions for full competition dates.

GAME TIMES

Saturdays at 8am, 9am, 10am or 11am (subject to change depending on number of teams)

ELIGIBILITY

11 Years (born in 2012)

12 Years (born in 2011)

13 Years (born in 2010)

14 Years (born in 2009)

Intermediates (born 2009 to 2006, or 2005 if attending high school)

Boys up to 14 years of age may play in the junior competition

HDNA FEES

Player fees for this competition are the total of these three amounts:

\$105 Netball Queensland annual membership fee (payable once per calendar year) **PLUS**

\$85 HDNA competition fee **PLUS**

Club fee (to be determined by your club)

Non-playing members (coaches, umpires, volunteers, etc) pay \$10.

HOW TO ENTER

1. **NOMINATE:** Create and submit teams in NetballConnect no later than 5pm on 25th February, 2023. Visit hdna.net.au/nominate for more information.

Clubs nominate their teams via the Player Grading page in the Competition module.

Independent teams should contact HDNA at info@hdna.net.au for instructions.

2. **REGISTER:** Each player must register in NetballConnect. Send the registration link provided by NetballConnect to your players.

3. **ASSIGN:** Clubs must assign registered players to their teams in Player Grading prior to the first game.



IMPORTANT INFORMATION

AFFILIATION

All clubs/teams must be fully affiliated or social members to participate in HDNA competitions. You must complete the affiliation application form and make the appropriate payment via the HDNA website when you nominate your first team for the year. Affiliation fees must be paid prior to the first grading game.

Types of Membership

1. Fully affiliated member club - \$55. Full member clubs must have at least three teams participating in HDNA competitions. They are encouraged to attend all HDNA delegates meetings. Each fully affiliated club will be entitled to one vote. Proxy votes will not be accepted.
2. Social member - \$16.50. Social member clubs/teams are welcome to attend delegates meetings but are not entitled to vote.

BEHAVIOUR

Codes of Conduct

All players, officials and spectators must abide by the HDNA Codes of Behaviour, which are accessible on the HDNA website and form part of our Member Protection Policy. HDNA has zero tolerance towards swearing, abusive language and unsportsmanlike behaviour on and off court. We will not hesitate to remove people from the courts if inappropriate behaviour occurs.

At the Court

Coaches, spectators and players are not permitted to walk up and down the sideline or goal line during a game. Coaches and players must stand in their team box. Spectators should stand on the opposite sideline. Only the umpire and umpire coaches are permitted within the umpire line, on the goal line and on court when appropriate.

COMPLAINTS

All complaints must be submitted to your club president in writing, not to HDNA. Club presidents will then submit a letter of complaint to the HDNA Executive via info@hdna.net.au. The HDNA Complaints Officer will determine if any action is to be taken. Any complaint sent directly to HDNA will be referred to your club president to action.

GRADING

It is important for clubs to nominate their teams to the appropriate division based on each team's standard of play. HDNA grading games are not to be used for club grading. HDNA reserves the right to place teams in the appropriate division following grading games and in accordance with availability in each division.

FORFEITS

Teams are requested to advise of their intention to forfeit by 5pm the night before your game. Notice must be sent by text to the HDNA forfeit number only: 0438 639 168. No other form of communication will be accepted. The opposing team will be notified by one text message sent to the club president only (or nominated contact person in the case of independent teams). If a team forfeits a game that is later cancelled due to weather, the forfeit remains.

NAILS, JEWELLERY & HAIR

Fingernails must be cut short. Taping of nails is not allowed. Approved gloves may be worn and are available for purchase in the office. Earrings or any other piercings must not be worn during play. Taping over earrings or other piercings is not allowed. No jewellery is to be worn by players, with the exception of medical alert bracelets. Hair must be tied back so the positional bib is easily identified by the umpire. Players who do not comply will be sent from the court.

ROLLING SUBS

Rolling subs will be introduced on a trial basis in 2023. They may be used by Saturday teams aged 11 years and up from Round 1 of competition. They are not permitted during grading games. Refer to the AANA rulebook or the HDNA noticeboard for information regarding the correct implementation of rolling subs.



SCORING

One scorer from each team must stand together in the scorers box the whole game. The score sheet is the definitive score that will be recorded in the office. All score boards must be collected and returned via the appropriate window in the office. General enquiries and players needing to sign on as a fill in should also approach the window first. All players must sign the score sheet prior to the commencement of the game. Teams failing to sign the scoresheet will be penalized by the loss of competition points.

UMPIRING

All games are **umpire your own** – your club's umpire convenor is responsible for ensuring a suitably skilled and qualified umpire is available for your matches. No coach or parent is permitted to umpire their own team, including grading games. Umpires must have passed the Rules of Netball Theory Examination online and attended HDNA's Basic Umpires Course before they can umpire a game for your club. All umpires must sign on at the umpires meeting room 15 minutes before their game and be dressed in all white (white shirt over club uniform is not permitted). Learner umpires must wear the appropriate colour bib and be supervised by an umpire coach. If you have a complaint about your club's umpire, please see your club's umpire convenor or your club president.

UMPIRE SUPERVISORS

HDNA umpire supervisors can be easily identified in purple vests. If an issue occurs and you need immediate assistance on court, your first point of contact is a HDNA supervisor. If additional assistance is needed a HDNA committee member will be sent to the court. Please don't wait until the end of the game if there is an umpiring issue.

UNIFORMS

Each club, school or independent team must nominate the colour, pattern and design of their uniforms with HDNA at the start of each year when they complete their affiliation form. Any changes to a uniform must be approved by HDNA.

All players must wear their club's approved uniform items to take the court. A soft visor may be worn during games. No hats with hard peaks are permitted. Sports shoes must be worn. A matching set of bibs must be worn while playing.

WEATHER

In the event of wet weather or extreme heat, HDNA will decide within a reasonable time frame, prior to the start of each game time. If games are cancelled a notice will be posted on HDNA's Facebook page and website at that time, and one text message will be sent to club presidents only. Games are still on unless a cancellation notice has been posted, so please don't contact HDNA or your club to check

RULES & REGULATIONS

A summary of the rules of this competition is provided below. For more information, please refer to the HDNA website for our by-laws, which include all current rules and regulations governing our competitions. A loss of team points, match forfeiture or monetary fine will be imposed on any club, player or team found to have breached the association's playing rules or policies.

- To play in the junior competition players must turn 11 years and must not have turned 18 years by 31 December of that competition year unless they are still attending secondary school.
- The lowest division or age group may borrow from the 10 years teams only if they have less than seven registered players to take the court.
- No 10-year-old player may play more than two games in the junior competition other than in extenuating circumstances and with the approval of the Executive Committee.
- Any team with three or more HDNA representative players may be required to compete in the highest available division of that grade for that club, or the next higher grade.
- Where a 13/14 year old male plays in a junior division, this division will be classed as mixed, and mixed rules apply.
- Teams may have up to 12 registered players.



- Teams may play new members up to semi-finals, provided they are correctly registered.
- Players must play in at least one third of competition games to qualify for finals. Games played during grading will not count toward qualification. If after a player has registered with a team, that team won on a forfeit, that game will count toward qualifying the player for finals.
- If a club enters two or more teams in a competition, no player shall play in a lower grade than that in which the player is registered, however a player from a lower grade may play in a higher grade provided that team has at least five registered team members on the court at all times.
- Any player having played three games in a higher grade than that in which they are registered shall be deemed a player in the higher grade and shall not return to the lower grade.
- No interchanging of teams within clubs is permitted. Where a club has more than one team in the same division/grade, players cannot be transferred or interchanged between teams.
- Unregistered players may play **ONE** game and must report to the association office, sign an indemnity form, AND sign the scoresheet prior to taking the court. All players must be fully registered before playing a second game.
- A team shall not commence play with fewer than five registered players. If five players are present at the commencement signal they must take the court and teams must have five registered players on court at all times.
- In the event of a team being late to take the court, a three-minute grace period is allowed. The opposing captain may claim a forfeit if the team is unable to field at least five players on the commencement signal or after the period of grace.
- In the event of a team forfeiting two or more games, the team may be required to show cause for such forfeiture.
- Three (3) points are awarded for a win, two (2) points for a draw, one (1) point for a loss and zero points for a forfeit.
- The four top teams in each division at the conclusion of competition rounds play finals as follows:
 - Semi-final** 1 v 2 – winner to grand final, loser to preliminary final
 3 v 4 – winner to preliminary final, loser eliminated
 - Preliminary final** Loser of 1 v 2 plays winner of 3 v 4 – winner to grand final, loser eliminated
 - Grand final** Winner of 1 v 2 semi-final plays winner of preliminary final
- Trophies/medals will be presented to each registered member of the winning and runner-up team.
- If a team forfeits any final or is penalised for any infringement of the Constitution or By-laws, it will forfeit the right to continue in those finals, or be named runner-up.

